



MOBILIS-IMMOBILIS
MAFLOHÉ PASSEDOUET



**MOVEMENT WRITING
TRANSDISCIPLINARY LANGUAGES**

**A SENSITIVE AND COLLECTIVE
RESEARCH APPROACH AROUND
THE BODY AS INTERFACE AND
THE BODY AS PERFORMER**

**INTERFACING WITH
TECHNOLOGIES
DIALOGUING WITH INCLUSION**



BACKGROUND

Mobilis-Immobilis has been associated with the City of Versailles since 2016 and with the LISV Laboratory of the University of Versailles Saint-Quentin-en-Yvelines. Its founder, Maflohé Passedouet, has been exploring for over twenty years a multidisciplinary field at the intersection of digital arts, performing arts, visual arts, and audiovisual creation.

Her artistic approach bridges art and science, and in this sense unfolds as an ever-evolving laboratory process. She explores plural universes through spatial writing, questioning the body and its relationship to our inner and outer environments, continuously transformed by digital technologies.

The use of technology within her creations—installations, scenographies, and live performances—enables the creation of interactive spaces fostering relationships, connections, and inclusion. She brings together a team of movement professionals (dance, circus, neuro-movement) and sound composers, assembled according to each project's intentions.

The integration of science and art becomes a privileged ground for exploration: innovating, creating inclusive environments, and developing tools that enhance the body's potential.

To date, thirteen live performances and around ten interactive installations have been created. Her works consistently encourage innovative reflection through poetic and immersive exploration spaces, fostering both somatic and reflective experiences.

**MOBILIS-IMMOBILIS
A MULTIDISCIPLINARY COMPANY,
FOUNDED IN 1998 BY MAFLOHÉ
PASSEDOUET, RECOGNIZED AS A
PIONEER IN DIGITAL ARTS.**



ARTISTIC HIGHLIGHTS



1. Vision & Artistic Approach

- From 2D to 4D: evolution from pictorial gesture to immersive and interactive environments.
- Breaking the frame: from canvas to performance, from poetic gesture to digital gesture, from the sensitive body to artificial intelligence.
- Total art and inclusion: body, technological arts, and poetry in constant dialogue.
- Recurring themes: gesture – trace – memory – double – identity – presence – attention – inclusion – visible – invisible – body – mobility – languages – writing – poetry.
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2. Training & Artistic Foundations

- Fine Arts, theatre and cinema (Cours Florent, Dominique Leverd).
- Transition from 2D (painting, murals) to 3D (interactive stages).
- Research into synesthesia between visual arts, music, circus, dance, and scent.
- Creation of Mobilis-Immobilis in 1998, supported by the Hauts-de-Seine Department.

3. Artistic Encounters & Mentors

- Jean Marais / Jean Cocteau → Jean Marais / Jean Cocteau → total art, poetry
- Fratellini Academy → relationship between body and space
- Michel Roudnitska (perfumery pioneer of olfactory performance) → collaboration on Amazonia, a multisensory performance (images, sounds, scents).
- First intersections between art, science, and sensoriality.

4. Entering the Digital Era (3D) – 1998–2008

- Laboratory of Image Arts and Technologies – University Paris 8
- Mentors : Michel Bret, Marie-Hélène Tramus, Edmond Couchot
- pioneers of interactive art
- Tools : exoskeletons, real-time interfaces, autonomous virtual actors (AI, neural networks).
- Key work: Narval (2001) : A 3D interactive transposition of one of her paintings. Presented at Villette Numérique, Bains Numériques, Festival Nemo, Le Cube, CDA Enghien-les-Bains...
- First French real-time 3D performance.
- Collaboration with Frank Lagier and Michel Bret → Out Focus, interactive devices (Feather, Dandelions, Tightrope Walker).
- Themes: attention, presence, engagement, embodiment, empathy, AI, autonomy, learning, balance, gaze.

5. Transition to 4D – Sensory Experience & Inclusion since 2014

- Creation of immersive and interactive environments combining image, sound, movement, and emotion. The spectator becomes participant.
- Research into somatic perception, where technology and the virtual are pillars of reality—both liberating and constraining.



ARTISTIC HIGHLIGHTS (CONTINUED)



6. Art & inclusion – since 2012

- Residency in India – Satya Special School (Pondicherry)
- → interactive gesture workshops with children with special needs (UNESCO Inclusive School Award 2025–26).
- Return to France: creation of Corps Tangibles, featuring performers with disabilities.
- → Laureate of the AFNIC Foundation for Digital Solidarity (2016).
- Development of a mobile toolkit for workshops and co-creation (institutions, festivals, schools, art centers, libraries, theatres).
- Corps Tangibles becomes a model for co-creation, social connection, sensory education, and even rehabilitation.
- → Laureate (with Eric Monacelli) of La Diagonale Paris-Saclay (2019) for À la Verticale de Soi.
- → Laureate of Research in Theatre and Associated Arts (Ministry of Culture, 2021).
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7. Works, Distribution & Impact (since 2000)

- 13 performances presented in France and internationally (Algeria, Spain, Japan).
- 10 interactive installations presented worldwide. Venues include : La Villette, Le Cube, Brussels Nuit Blanche, Versailles, London, Boston, Ljubljana...
- In situ performances: museums, heritage events, Micro-Folies, cultural Olympiads.
- Projects in Culture & Health (ARS-DRAC), collaborations with the French Education system, conferences and interdisciplinary workshops.

8. Scientific & Artistic Collaborations

- Alain Berthoz (Collège de France) → neuroscience, perception, empathy
- Michel Bret (Paris 8) → AI, interactivity
- Louis Bec → bio-art, mobility and disability
- Cédric Plessiet → avatars and interactivity
- Sylvain Chevallier → neuroscience, emotions, brainwaves
- Eric Monacelli → robotics, new mobilities
- Philippe Baudelot → semiology and digital arts

9. Current Challenges

- Ongoing research on emotions and robotics in collaboration with Eric Monacelli.
- Exploration of links between art, cognition, movement, and immersive technologies.
- How can technology enhance kinesthesia, empathy, and inclusion?
- Objective : from performance to installation and innovative formats, to create works that open spaces of interaction and connection—serving a socially engaged art.



UPCOMING CREATION 2027– ETOILÉS

At the crossroads of art and science, this stage creation takes the form of a contemporary tale combining storytelling and discoveries from modern physics, embodied by agile bodies that defy gravity.

Like stars—knots of light—we produce light, which needs matter to become visible, and living beings such as humans to multiply and allow the universe to evolve.

Light becomes both subject and poetic language: it circulates, transforms, propagates, incarnates, and disappears. Visible and invisible light, matter and body merge within a system of metamorphosis.

A fundamental physical phenomenon and universal metaphor, light connects all living beings and inspires wonder.

Etoilés is an intergenerational creation combining dance, circus arts, digital arts, innovation, and scientific knowledge.

Two circus-dancers, a group of child performers, a musician on stage, and “technological magicians,” behind the scenes will summon light to create a universe of extravagance, magic, and energy.

They remind us that life is the most beautiful strategy of light to multiply itself.

All audiences

Preview: April 23, 2027 – Atrium de Chaville

Production: Mobilis-Immobilis

Co-production : SAS (Science Art Society) Paris-Saclay

With the collaboration of Chaville-Ville-d’Avray Dance Conservatory

CONCEPT



**AN IMMERSIVE STAGE
EXPERIENCE LINKING
ART, INNOVATION, AND
THE SCIENCE OF LIGHT.**



PARTNERSHIPS & SUPPORT (SELECTION)

Supported by :

French Ministry of Culture / DGCA, La Diagonale Paris-Saclay, Hauts-de-Seine Departmental Council, Académie de Versailles – DSDEN78, Departmental Directorate for Youth and Sports (92), City of Chaville, City of Versailles, Culture Essonne Collective, SAS Paris-Saclay (Science Art Society), Cultural Olympiad, INREV Laboratory – Image Arts and Technologies (Paris 8 University), LISV Laboratory – University of Versailles Saint-Quentin-en-Yvelines (Paris-Saclay), French Cultural Center of Constantine (Algeria)...

Residencies, Creation & Touring Venues :

National Theatre of Tokyo (Japan), Theatre of Constantine (Algeria), Zagreb Cultural Center (Croatia), Le Safran – National Stage (Amiens), CDN des Yvelines (Sartrouville), CND Pantin (National Dance Center), Domaine départemental de Chamarande, Le Cube – Digital Arts Center (Issy-les-Moulineaux), CDA Enghien-les-Bains (Centre for Digital Arts), Espace Périphérique – La Villette (Paris), Cité des Sciences et de l'Industrie (Paris), Grande Halle de la Villette & Little Villette (Paris), WIIP & Théâtre Paris-Villette, Le Batofar (Paris), Confluences (Paris), Atrium of Chaville, Courbevoie Event Center, Médias-Cités (Bordeaux), Le Lieu Multiple – Espace Mendès France (Poitiers), Theatre of Cergy-Pontoise, Theatre of Andrésy, Regional Conservatory of Créteil, TE'S Theatre (Plaisir), Balzac Museum (Paris), Château de Saint-Priest, Jean Cocteau House-Museum (Milly-la-Forêt), Espace Richaud (Versailles), Lambinet Museum (Versailles), School of Fine Arts, Central Library, Digital Lab, Montansier Theatre & Palace of Versailles, Digital Arts Center of Pessac, Theatre of Digne-les-Bains, Maison Populaire (Montreuil), Labo des Fées d'Hiver (Crévoux), La Lisière – Research & Creation Center (Essonne), Commanderie of Saint-Quentin-en-Yvelines, Animakt (Saulx-les-Chartreux), Méli-Mélo Big Top (Versailles), Serre Wangari (Saint-Ouen), Maison des Métallos (Paris), Mains d'Œuvres (Saint-Ouen), Friche Artistique – Cie Pernette (Besançon), L'Entrepont (Nice), Theatre of the University of Poitiers, SEL (Sèvres), House of Science and Environment (Magny-les-Hameaux), Imprimerie Nationale (Paris), VIP Room (Paris)...

Companies : Quintessence, Blue Yeti, Mobidium, Panasonic, Audiovisual Solutions

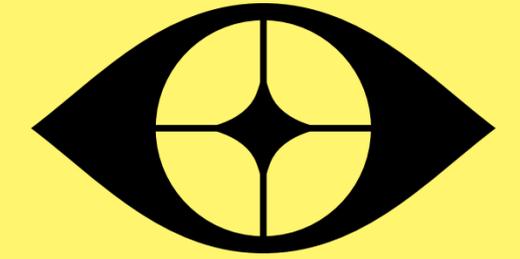
Foundations : Franco-Japanese Sasakawa Foundation, Orange Foundation, Safran Foundation for Inclusion, Sakura Foundation, AFNIC Foundation for Digital Solidarity, UVSQ Foundation, Central Fund for Social Activities (CCAS), Sakura Endowment Fund...

Festivals : Power (Paris), Villette Emergences (Paris), Patchwork (Taverny), Les Contemporaines – Théâtre de Cergy, Bains Numériques (Enghien-les-Bains), Safran Numériques (Amiens), Atopic – Maison des Métallos (Paris), La Novela (Toulouse), Mai Numérique (Carcassonne), Nightshot (Malves), Les Accessifs (Poitiers), Les Féeries Nocturnes – Crévoux Valley (French Alps), Le Passage (Fontenay-sous-Bois), Avril.exe – Confluences (Paris), Les Immatérielles – Maison des Métallos (Paris), Ideo – La Bellevilloise (Paris), Vu (Pessac), Nemo – Forum des Images (Paris), Imago (Île-de-France)...

Nuit Blanche Festivals (Brussels, Versailles, Amiens, Marseille)

City of Women Festival (Ljubljana, Slovenia), Dig@ran Festival (Val d'Aran, Spain), Crypt St Pancras (London, UK)





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